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- Design teams. Local artists can be paired with the project architect and landscape team during the design phase to develop concepts and engage the community. Process would involve research of history, culture and inventory of appropriate materials (fossil castings, railroad ties, natural materials, recycled artifacts, plants, etc.). Results could include functional amenities, decorative enhancements, interpretive elements, restorative concepts, and interactive components.
- Art installations along trails. Modest-scaled artworks (temporary or permanent) to enhance trail experience in appropriate zones. Could involve local artists and recycled materials from the area to make sculptures along trails, in picnic areas, and along the shorelines of the river and Pickerel Lake.
- Artist-in-residence. Regional artists engage over time with residents, students, parks department staff to develop temporary or permanent projects in response to goals and objectives in the plan. This could include working with school groups or community members over extended period of time.