

Employee Group 29 Bricklayers			
Effective Date: April 25, 2020 Issued Date: 05/06/2020			
Job Code & Description	Grade	Step	Hourly Rate
750510 BRICKLAYER -- W/O CITY BENEFITS (U)	001	1	40.99
759995 MASONRY INSPECTOR -- W/O CITY BENEFITS (U)	002	1: see contract	40.99
	002	2: see contract	44.99
	002	3: see contract	46.24
750599 APPRENTICE BRICKLAYER (U)	003	1: 0 - 1999 hours	28.10
	003	2: 2000 - 3999 hours	31.78
	003	3: 4000 - 5999 hours	35.47
	003	4: 6000 hours	40.99

BENEFITS:

Bricklayers do not receive City benefits. Employer contributions are made on behalf of employees for union-provided fringe benefits. Rates include the taxable vacation and dues deduction of \$4.16. Employees do not participate in PERA.

OVERTIME:

Overtime rate of one and one-half (1.5) the basic hourly rate shall be paid for work performed under the following circumstances:

Time worked in excess of eight (8) hours in any one normal work day, and time worked in excess of forty (40) hours in a seven (7) day period.

Overtime compensation for employees working under such agreements as stated in Article 7 Section 8 of this collective bargaining agreement shall be subject to the provisions of the Fair Labor Standards Act.

Shall be paid in cash or in compensatory time as determined by Employer.

CALL BACK/CALL IN

Employees called in or called back shall receive a minimum of four (4) hours straight time pay at the basic hourly rate or shall be compensated in accordance with Article 8 (OVERTIME), when applicable, whichever is greater.

Employees called in four (4) hours or less prior to their normal work day shall complete the normal work day and be compensated only for overtime hours worked in accordance with Article 8 (OVERTIME).

MILEAGE

Federal I.R.S. mileage reimbursement rate.

WORK SCHEDULES

Employees may, through mutual agreement with the Employer, for the purpose of attending seminars, conferences or training, work schedules other than schedules limited by the normal work day and work week as set forth in Sections 7.1, 7.2 and 7.3.