

## Highland Play area Sculpture Concept Peter Morales, sculptor

I propose to create a granite sculpture in the shape of a fanciful amphibian (Figure 1). The sculpture will have symbols and letters carved in low relief on its surface (Figure 2). There will be 7 distinct symbol and letter combinations (Figure 2.1) that are carved on the sculpture but do not spell anything out in that location.

The sculpture will serve as a key to decipher the message spelled out by the symbols without the corresponding letter (Figure 3) that will appear carved into pavers (Figure 3.1). Pavers will be made of same granite as sculpture and larger than brick size. There will be nine pavers that have one of the 7 symbols carved on them (one letter/symbol repeats 3 times), the pavers will be placed along the walk that wends through the play area (see figure 4). The symbols when paired with the corresponding letter would read: **Celebrate!**

The connection between sculpture and pavers is not explicit. Through play children will discover that there is a connection and with or without help they will decipher the message.

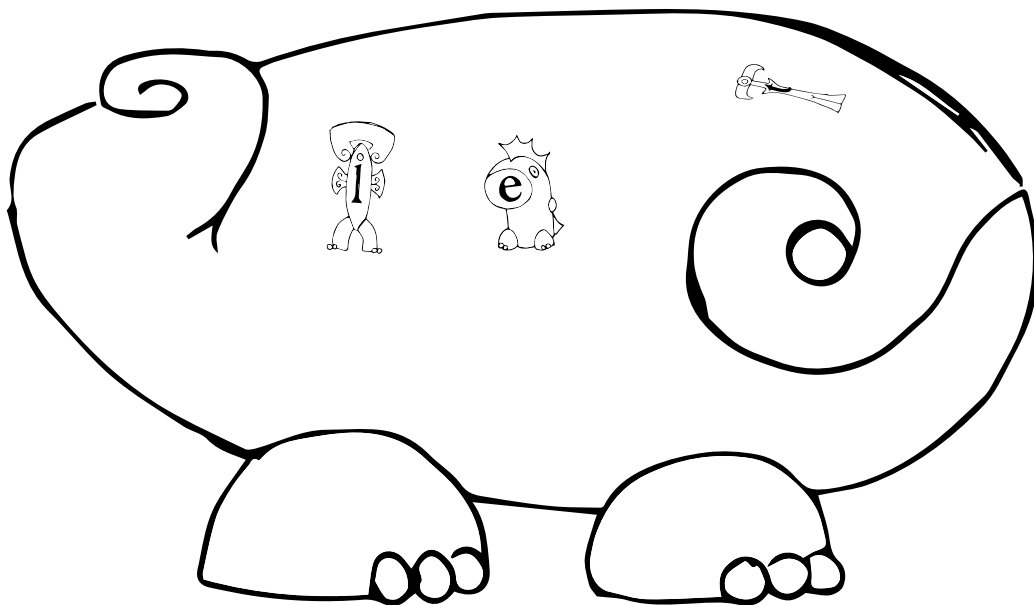


Figure 1.  
Stone sculpture for Highland Park  
(gray granite 1,200 lbs.)

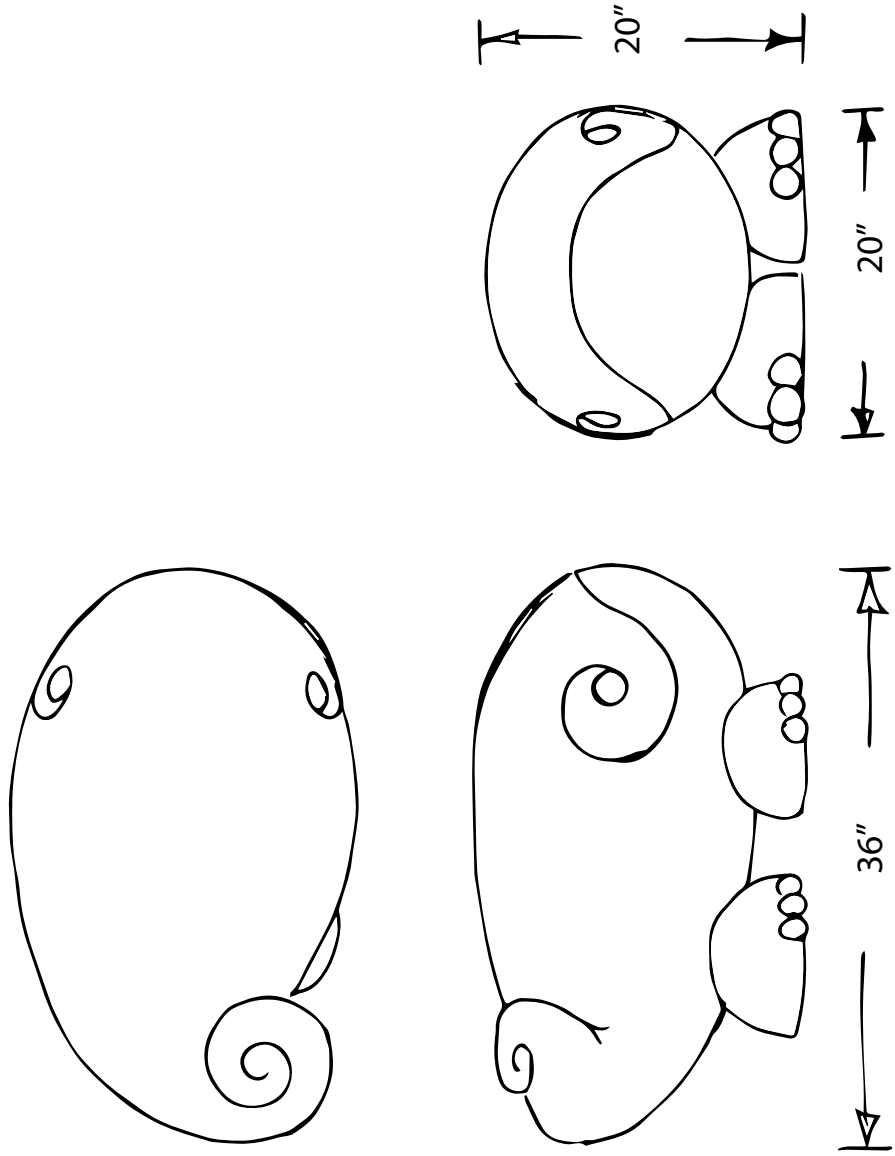


Figure 2.  
Sculpture with symbol and letter key

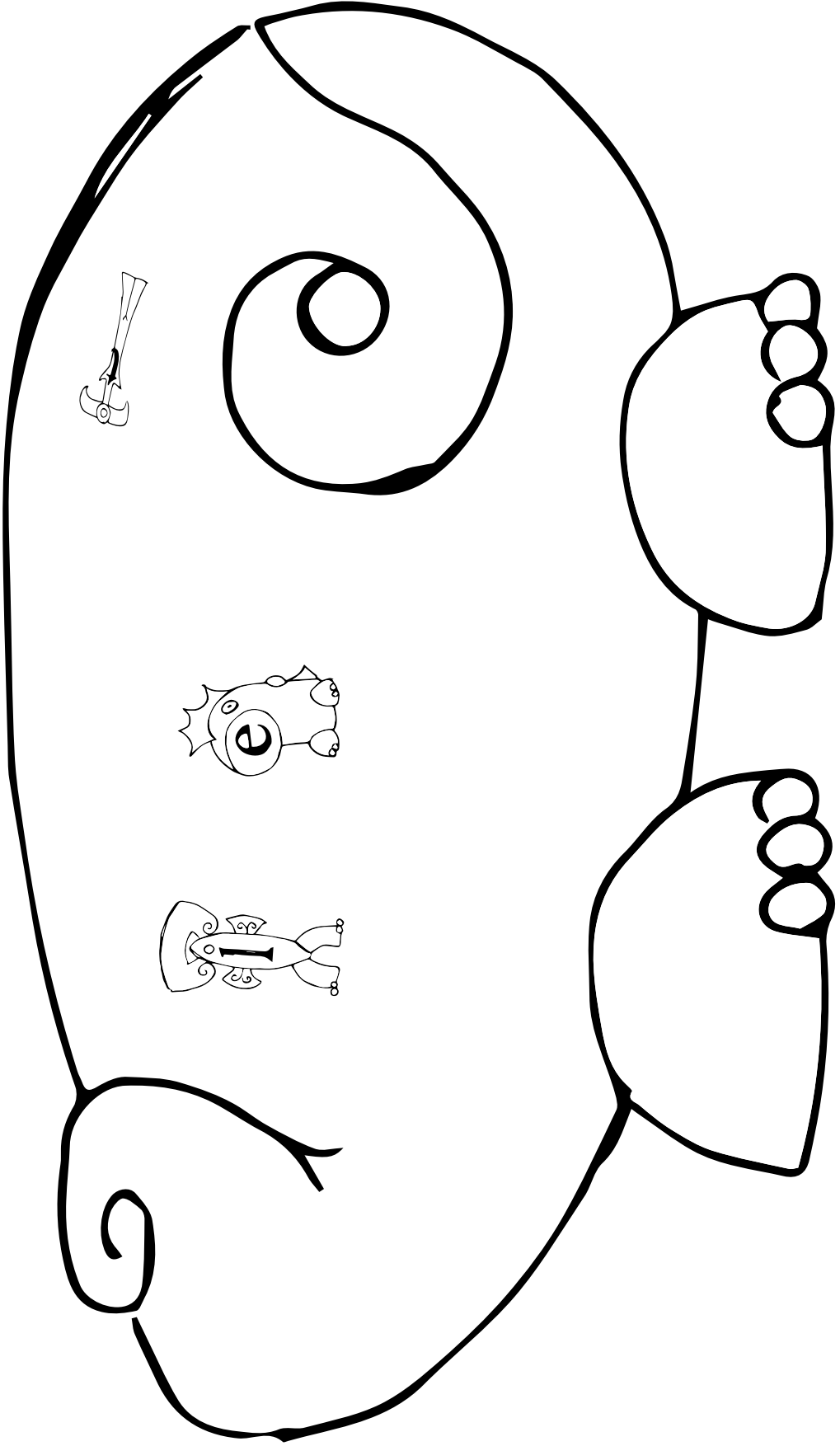


Figure 2.1  
Symbol and letter detail

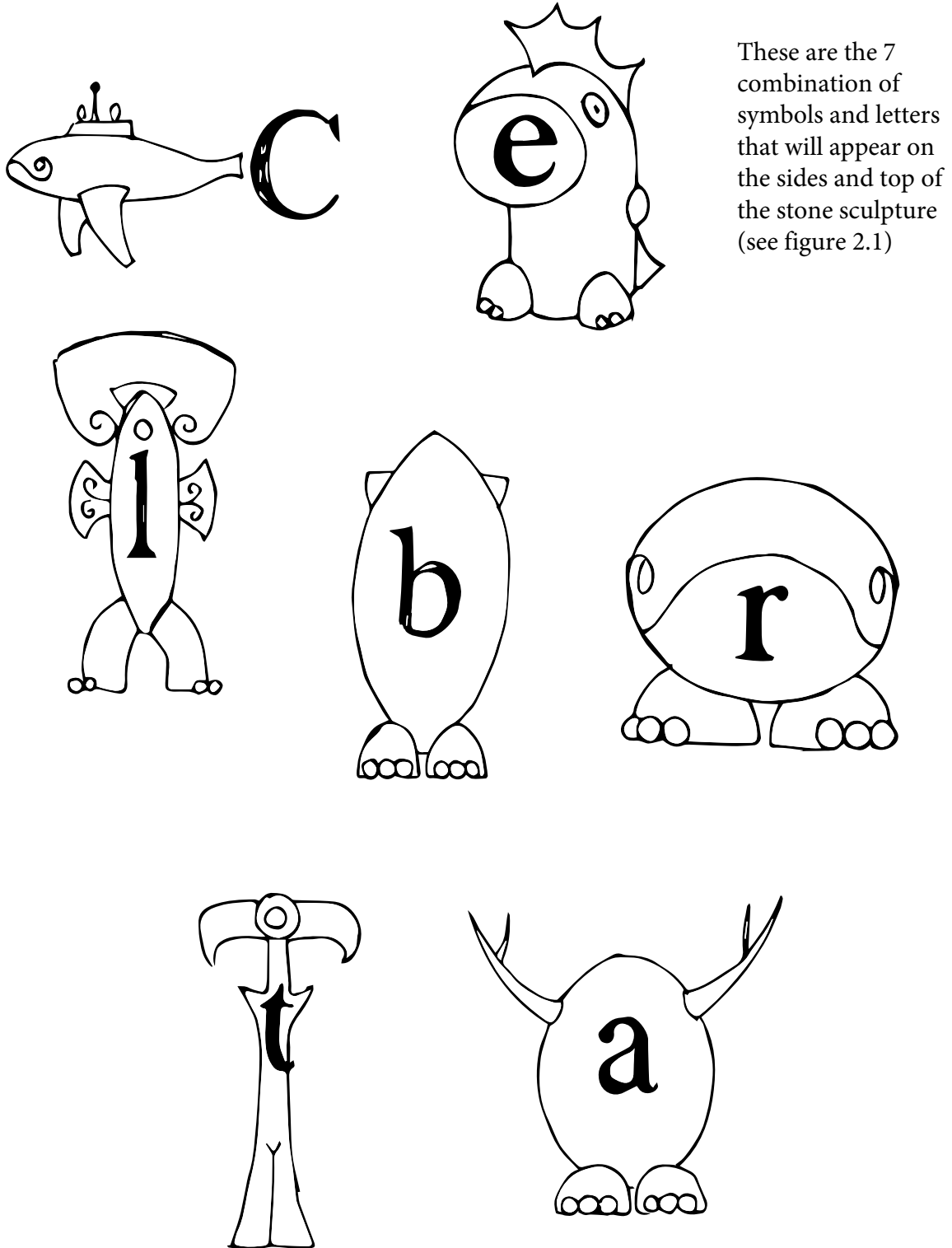


Figure 3

Symbols without letters that will be carved on granite pavers. One symbol per paver.

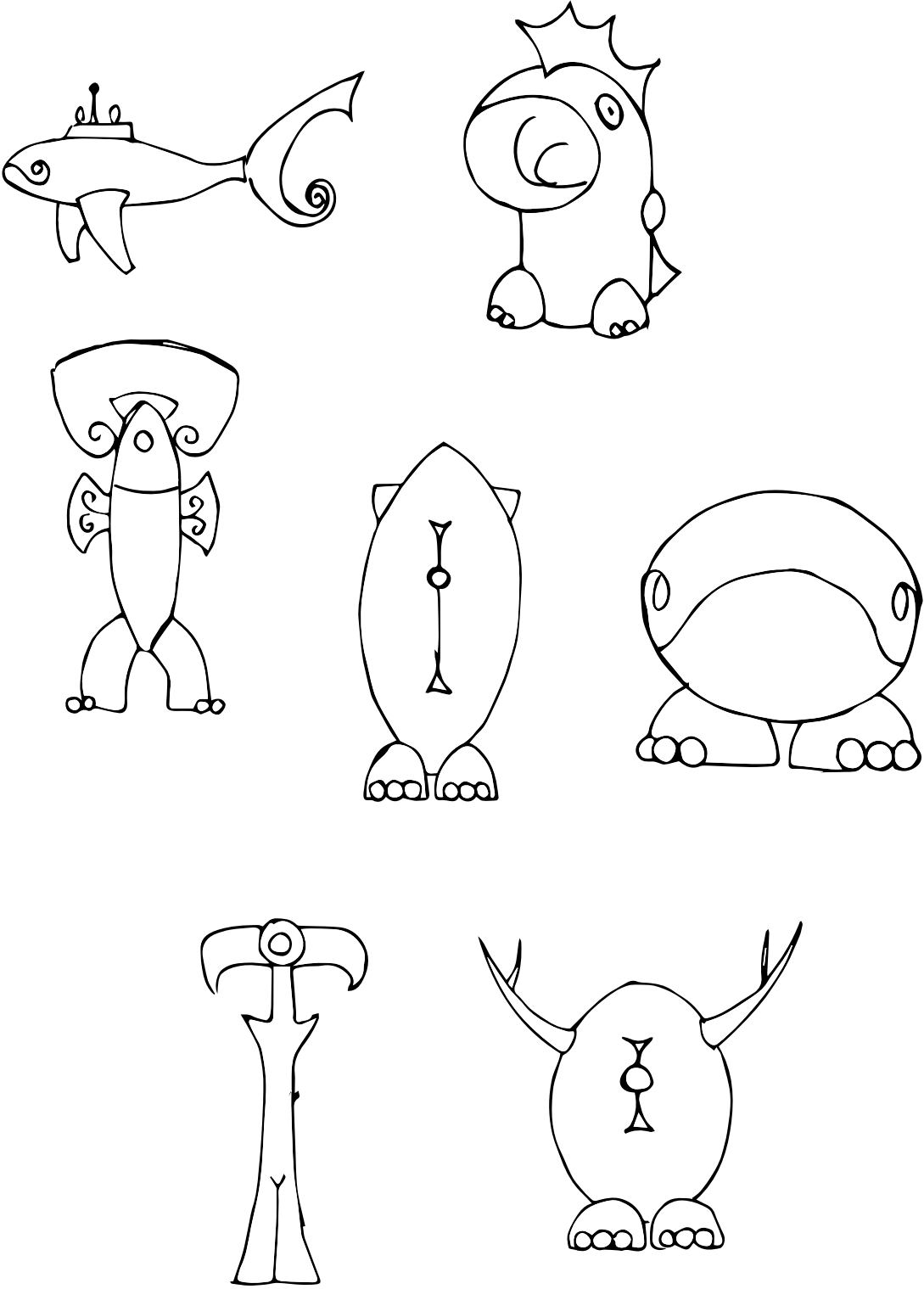


Figure 3.1 Paver detail

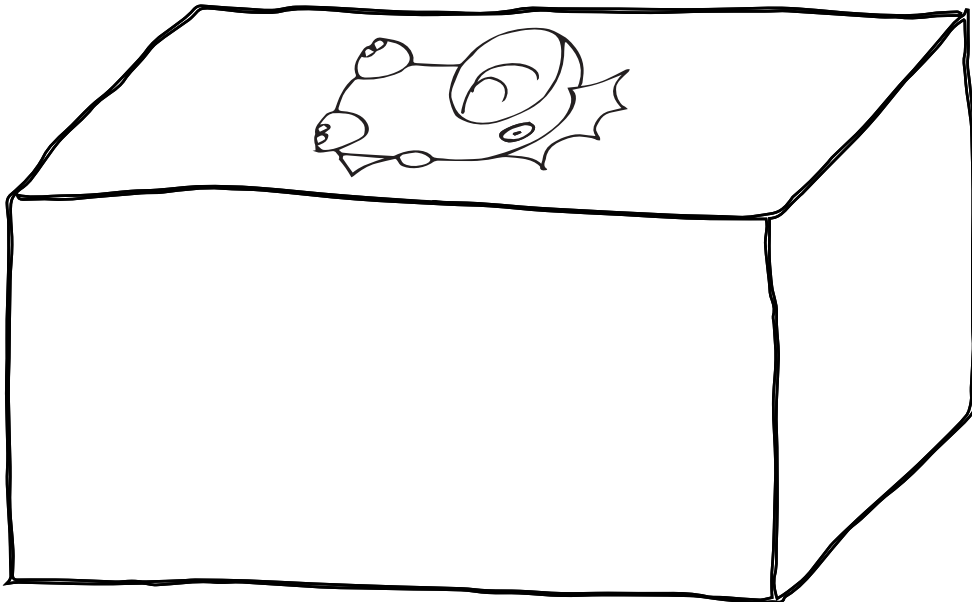
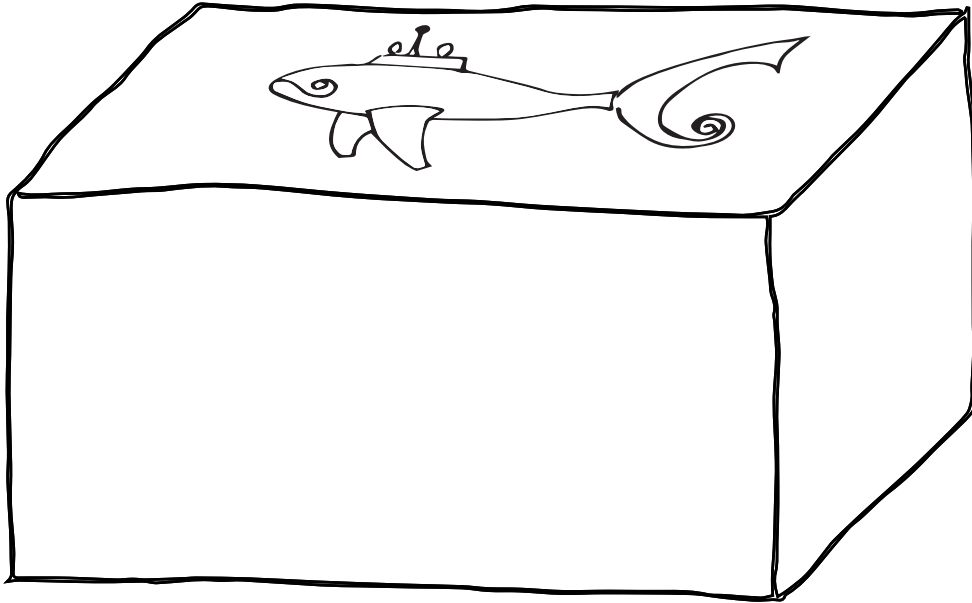


Figure 4.  
Placement of pavers with symbols

